

What is claimed is:

1. A gaming method based on a Blackjack card game played according to a set of rules of Blackjack, the gaming method using a dealer hold criteria and allowing a single player at a location to play blackjack against a plurality of dealers from a casino, the gaming method comprising:

Providing at least two dealer hand positions;

Providing a single player hand position;

Providing wager placement positions corresponding with each dealer hand position;

Crediting the player for a wager placed in each wager position;

Dealing a pair of cards to the player to create a player hand;

Dealing a pair of cards to each of the dealers, each of the dealers receiving one card face up;

Dealing cards to the player at the request of the player to create a player hold hand;

Dealing cards to each dealer based on the dealer hold criteria to create a dealer hold hand for each dealer;

Then comparing, based on the rules of Blackjack, the player hold hand to each dealer hold hand to determine if the player hold hand wins over any of the dealer hold hands and crediting the single player for each dealer hold hand that is beat by the player hold hand and crediting the casino for each dealer hold hand that is not beat by a player hold

hand, so that the single player carries out multiple games of blackjack based on the player hold hand.

2. A method according to claim 1 and further comprising:
Providing a display screen at a gaming location and displaying the dealer hand positions and the player hand position on the display screen.

3. A method according to claim 2 and further comprising providing a processor at a remote location, the processor at a remote location being connected to the display screen by a network, and processing the dealer hold criteria with the use of the processor.

4. A method according to claim 2 and further comprising creating more than one player hands, and wherein the step of dealing cards to the player hand at the request of the player is carried out for each player hand at the request of the player.

5. A method according to claim 2 wherein the cards are randomly selected from at least one electronic card deck containing all of the cards not on display on the display screen.

6. A method according to claim 3 and further comprising providing a memory and storing a bonus hand identity, using the processor for comparing a winning player hand with the bonus hand

and paying the player a bonus amount when the winning player hand is the same as the bonus hand.

7. An electronic gaming method to be displayed on a display screen, the gaming method based on a Blackjack card game played according to a set of rules of Blackjack, the gaming method being played on a gaming terminal having a display screen, a memory, and a processor, the method using a dealer hold criteria and allowing a single player at a location to play blackjack against several dealers from a casino, the gaming method comprising:

Providing at least two independent dealer hand positions displayed on the display screen;

Providing a single player position displayed on the display screen, the single player position having at least one player hand positions;

Providing wager placement positions displayed on the display screen, the wager placement positions corresponding to each dealer hand position and each player hand position;

Crediting the player for a wager placed in each wager position;

Dealing a pair of cards to the player at each player hand position;

Electronically dealing a pair of cards to each of the dealers, each of the dealers receiving one card face up; and
Electronically dealing cards to each of the player hand positions at the request of the player to create a set of

player hold hands;

Dealing cards to each dealer based on the dealer hold criteria to create a dealer hold hand for each dealer;

Then comparing, based on the rules of Blackjack, the player hold hand to each dealer hold hand to determine if the player hold hand wins over any of the dealer hold hands and crediting the single player for each dealer hold hand that is beat by the player hold hand and crediting the casino for each dealer hold hand that is not beat by a player hold hand, so that the single player carries out multiple games of blackjack based on the player hold hand.

8. A method according to claim 7 and further comprising providing a memory and a processor at a remote location, the processor at a remote location being connected to the display screen by a network, and processing the dealer hold criteria with the use of the processor and the memory.

9. A method according to claim 8 and further comprising creating more than one player hands, and wherein the step of dealing cards to the player hand at the request of the player is carried out for each player hand at the request of the player.

10. A method according to claim 9 wherein the cards are randomly selected from at least one electronic card deck containing all of the cards not on display on the display screen.

11. A method according to claim 10 and further comprising storing a bonus hand identity, using the processor for comparing a winning player hand with the bonus hand and paying the player a bonus amount when the winning player hand is the same as the bonus hand.

12. An electronic gaming system based on a Blackjack card game played according to a set of rules of Blackjack, the gaming system using a dealer hold criteria and allowing a single player at a location to play blackjack against several dealers from a casino, the gaming system comprising:

A gaming station having a display screen, a memory, and a processor, the screen of the gaming station displaying:

at least two dealer hand positions;

a single player hand position; and

wager placement positions corresponding with each dealer hand position;

the system being programmed for:

crediting the player for a wager placed in each wager position;

Dealing a pair of cards to the player;

Dealing a pair of cards to each of the dealers, each of the dealers receiving one card face up; and

Dealing cards to the player at the request of the player to create a player hold hand;

Dealing cards to each dealer based on the dealer hold

criteria to create a dealer hold hand for each dealer;
Then comparing, based on the rules of Blackjack, the player
hold hand to each dealer hold hand to determine if the
player hold hand wins over any of the dealer hold hands and
crediting the single player for each dealer hold hand that
is beat by the player hold hand and crediting the casino for
each dealer hold hand that is not beat by a player hold
hand, so that the single player carries out multiple games
of blackjack based on the player hold hand.

13. A sytem according to claim 12 wherein the processor has been
programmed for carrying out the dealer hold criteria with the use
of the processor.

14. A system according to claim 13 and further comprising more
than one player hands, and wherein the step of dealing cards to
the player hand at the request of the player is carried out for
each player hand at the request of the player.

15. A system according to claim 12 wherein the cards are
randomly selected from at least one electronic card deck
containing all of the cards not on display on the display screen.

16. A system according to claim 13 and further comprising a
bonus hand identity, and using the processor for comparing a
winning player hand with the bonus hand, so that a player is paid

a bonus amount when the winning player hand is the same as the bonus hand.